

## SUMMIT CHRISTIAN ACADEMY SECONDARY DRESS CODE

In Genesis 3:21, God provided clothes for Adam and Eve to cover their bodies. 1 Timothy 2:9 sets a standard of dress that states, “dress modestly, with decency and propriety.” Scripture also teaches that we are to be examples in every area of our lives, recognizing that we are representatives of Jesus Christ (1 Timothy 4:12). Therefore, the SCA Board has a policy that states students are to dress in a “neat and modest manner.”

For the purposes of student dress, we set the following guidelines.

**Definition of neat:** clean and orderly. Clothing should be in good repair; no holes, tears, or frays. All clothing must be proportioned to fit (not baggy, not tight). School clothing must not be something intended to be worn as active wear or lounge wear (i.e.; sweatpants, yoga pants, athletic shorts, pajama pants, etc.)

**Definition of modest:** avoiding the appearance of impropriety; not revealing too much of a person's body. Material should be opaque (not see-through). Shoulders, midriffs (front and back), and cleavage should be covered. No undergarments should be visible. Clothing must be proportioned to fit - not tight or baggy.

### **Shirts:**

**Boys:** Any solid color collared shirt without graphics or wording. SCA graphics on collared shirts are acceptable. Small name brand or manufacturer logos are acceptable if less than one inch. T-shirts are not acceptable for dress code.

**Girls:** Any solid color dress shirt with or without a collar and without graphics or wording. SCA graphics on collared shirts are acceptable. Small name brand or manufacturer logos are acceptable if less than one inch. T-shirts are not acceptable for dress code. Non-collared dress shirts must not be “gappy” at the top and meet definition of modest both standing and when leaning over. All shirts must also meet the definition of “neat” and not have holes in the arms or shoulder areas.

### **Sweaters:**

(Definition of a sweater per SCA dress code is: A knitted or crocheted garment with sleeves worn over the upper body.) Any solid color sweater without graphics or wording worn over approved dress code shirt; only small brand name or manufacturer logos – less than one inch in size (no denim material).

### **Sweatshirts/Jackets:**

Only SCA sweatshirts and jackets with the SCA logo allowed and only worn over dress code approved shirts.

### **Bottoms:**

Any navy blue, black, tan, khaki, or gray solid color dress pants, capris, or shorts allowed. Shorts must be at or longer than mid-thigh. No sweatpants or athletic shorts. Solid color leggings may be worn only under dress code length dresses or skirts (no denim material).

### **Skirts:**

Any navy blue, black, tan, khaki, or gray solid color skirt is allowed. Skirts should be no shorter than 4 inches from the bottom of the knee (no denim material).

### **Shoes:**

Any street shoes are allowed.

### **Belts:**

Must be worn with all pants, capris, shorts, skorts, and skirts with belt loops.

### **Special Events:**

Some special events will require dress code or special attire. For games and optional events, we ask that students dress in a neat and modest fashion.

### **Other:**

**Boys:** Need to maintain a neat and well-groomed appearance, no facial hair, no make-up, and hair length needs to remain out of eyes and not touching shoulder without the use of any hair accessories. Hair must not be dyed any non-natural hair color (except during spirit week and only if it can be completely washed out). Boys may not wear any hair accessories or have unusual or extreme hair styles. Boys may only wear a short chain necklace inside dress code shirts. May wear no more than two finger rings. No visible tattoos or piercings. No nail polish.

### **Girls:**

May wear jewelry, but not large or excessive. May have up to two ear piercings in each ear, but no other piercings. No visible tattoos. Hair must not be dyed any non-natural hair color (except during spirit week and only if it can be completely washed out). No unusual or extreme hair styles.